

## ACPG Legislative Workgroup

*Worksheet in Preparation of February 2, 1018 Meeting*

### **Problem Gambling Service Funding Mechanisms: Brainstorming List**

One of the issues identified with the past approach to increase funding was a concern and/or misunderstanding by some legislators that an increase PGS allocation translated to money diverted from other programs. Future efforts to increase PGS funds may benefit from an approach where the change to the funding formula is easy to comprehend and/or there is a link between the increase in PGS funding with a corresponding increase in revenue (budget neutral). The below is an initial brainstorming list of possible approaches to increase funding, each with examples, that can be discussed if the Committee had an appetite for a select approach.

#### **Below list is for discussion only**

1. Revise current formula
  - a. Increase PGS funding formula from \$2 per slot machine to \$3
  - b. Revise formula to add \$100 per table in addition to \$2 per machine
  - c. 0.5% of all taxes and fees collected from gaming industry directed to DHHS for PGS. This would translate to approximately \$4.6 Million
  - d. Others
2. Increase licensing fees
  - a. 2% problem gambling mitigation quarterly surcharge applied to Restricted and Nonrestricted Gaming License Fees. That is, 2% increase to quarterly gaming license fees.
  - b. Others
3. Forfeited and/or unclaimed winnings to Problem Gambling Fund
  - a. Forfeited winnings to be directed to a Problem Gambling Fund to be distributed from Gaming Commission to DHHS for PGS.
  - b. Unclaimed prizes to be directed to a Problem Gambling Fund to be distributed from Gaming Commission to DHHS for PGS.
4. Gaming Commission to implement volunteer program for Licensees to donate to a Nevada Problem Gambling Treatment Fund
  - a. On Gaming Commission Annual Tax and Annual Licensee Fee forms include option and mechanism for Licensees to donate to a Nevada Problem Gambling Treatment Fund similar to Department of Revenue tax forms where donations can be directed to specific charitable entities. Donors can be reinforced via publishing a list of contributors. Such a program could be codified through legislative action or, if feasible, implemented internally within the Gaming Commission subject to agency rules and policies.